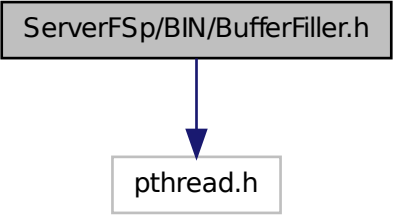


ServerFSp/BIN/BufferFiller.h



```
graph TD; A[ServerFSp/BIN/BufferFiller.h] --> B[pthread.h]
```

pthread.h