

BinaryProtocol::sendPacket



```
graph LR; A[BinaryProtocol::sendPacket] --> B[BinaryProtocol::sendBuffer]
```

A diagram showing a call from `BinaryProtocol::sendPacket` to `BinaryProtocol::sendBuffer`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

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